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**Unit-II**

2. (a) Write a programme to check a given number is even number or odd number.
- (b) Write a programme to display a table of any given number.
- (c) Explain the break and continue statement with suitable example.

**Unit-III**

3. (a) What is function? Explain with suitable example.
- (b) Write a programme to addition of two matrix. (assume  $3 \times 3$  matrix)
- (c) Differentiate between iteration and recursion with suitable example.

**Unit-IV**

4. (a) What is pointer? Explain pointer authentication with suitable example.
- (b) What is pointer to pointer? Explain with suitable example.
- (c) Write a programme to sort the string using pointer.

**Unit-V**

5. (a) What is structure? How to initialize the structure element? Explain with suitable example.

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- (b) Write a programme to pass a structure as an argument in a function.
  - (c) Explain the array of structure with suitable programme.
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